

<u>Dragonflies Summer - Essex Over Time/Exploring Essex Homework Grid</u>

History/English: Investigate how many castles/palaces are in Essex, what can you find out about each of them?	English: Write a fact file about a town/city in Essex.	Drama: Write and record your own speech if you were the Earl of Essex.	Art: Design your own garden, similar to those of Audley End House. You can use paint, crayon, pencil etc.
English/Art: Create your own visual poem for William the Conqueror.	Art/DT: Design your own Jacobean pillars.	DT/English: recipe Research about Tiptree Jam and why it is significant for Essex. Can you make your own Jam? Or bake an item of food, using Jam as an ingredient?	Art: Paint a portrait of a King or Queen of your choice.
English: Write an imaginative diary entry, as if you had been moved to a rural area of Essex during World War II.	Science: Explore how the weather in England/Essex has changed over time since the Ancient period.	English: Imagine you are a journalist. Write a newspaper article reporting on the disturbance of World War II and how it affected Essex.	English/ICT: You really want to increase the trade in Saffron Walden. Write a persuasive letter to the local council, to persuade them to open a new business to increase trade. What business will you choose and why?
English: You're an Anglo-Saxon and the Vikings keep coming to invade. Write a diary entry expressing how you feel and what you plan to do to tackle these terrible Vikings!	Maths: How many years had it been since the Romans left England and King Egbert conquered Essex?	Geography: Draw and label a significant building in Essex (you an choose). What is significant about this building? What was it used for? What is it used for now? How has it changed?	DT/Art: Make a free-standing 3D significant building in Essex. For example: Audley End House, Colchester Castle, a Tudor house that is still standing.
Maths: Find out how long the significant rivers are in Essex.	RE: How do you think Christianity has changed over time in Essex? Explore how many Churches of England there are in Essex.	Maths: Investigate the Kings and Earls of Essex. How long were they a King or an Earl for? What is the sum of these lengths of times?	You've discovered something. What is it? Where is it? How did you discover it? What did you do once you discovered it?
DT: Design a new palace for King Charles.	English: Write your own traditional narrative about an event that has happened in Essex.	English/ICT: Research how architecture in Essex has changed over time.	Free Choice: Use your own imagination to create something wonderful about Essex!